元智大學 資訊傳播學系 必修科目表

Department of Information Communication, Yuan Ze University **List of Required Courses**

(112 學年度入學新生適用 Applicable to Students Admitted in Academic Year 2023)

112.04.19 ———學年度第六次教務會議誦過

				Passed by the 6th A	Academic Affairs			六次教務會議通過 2, on April 19, 2023		
學年 Academic Year	第一學年 1st /	Academic Year	第二學年 2 nd	Academic Year		Academic		4 th Academic Year		
學期 Semester 科目 Subject	上 Fall	₹ Spring	上 Fall	₹ Spring	上Fall	下 Spring	上 Fall	下 Spring		
	國文 (一) Chinese (I)	國文(二) Chinese (II)								
	(2)	(2)								
	英語 (一)	英語 ()								
ı	English (I)	English (II)								
	外語課程應修習:				1					
	1.「英語 (一)」	及「英語 (二)」	為基礎課程,採	能力分級上課,共	計二學期四學	分。				
	2. 除了「英語 (一)」及「英語 (_	_)」外・畢業前	應修畢三個不同主	題式英語課程	・共三學期:	5 學分。			
	3. 大一英語能力	後測「TOEIC 模擬	測驗 」成績未達	350 分者・應修習	冒「應試加強班	E (EL260) °	修習「應試	加強班」期間之		
	期末 TOEIC 模擬測驗成績未達 350 分者·則該科成績將「不及格」·並應再次修習「應試加強班」·直到取得 TOEIC 模									
	擬測驗分數達	350 分(含)始得修習	g其他主題式英 誌	吾課程。						
	4. 另開設「英語檢定」(EL360)計一學期 1 學分·「英語檢定」之修課限制與注意事項·請參照「通識外語『英語檢定』修									
	課規定」・並由通識教學部公佈後施行。									
	外國學生改修華語須經國際語言文化中心審核通過始可改修華語課程 10 學分·其華語課程 10 學分應含「華語檢定」1 學									
共同必修科目	分,「華語檢定」修課限制與注意事項,請參照「通識外語『英語檢定』修課規定」。									
Common Compulsory	凡本校大學部外國學生修習「華語(一)」或「華語(二)」任一課程成績未達 60 分·不得修習「華語(三)」、「華語(四)」。若修									
(17)	習「華語(三)」、「華語(四)」任一課程成績未達 60 分・不得修習「華語(五)」或「華語檢定」(EL372)。									
	The undergraduate students must complete 10 required credits of foreign language courses. 1. English (I) & (II) for the total 4 credits: English (I) and (II) are 4 credit elementary courses for the freshmen who are grouped on									
	English competence; to complete within two semesters. 2. English thematic course for the total 5 credits: English thematic courses are 5-credit English courses; students are required to									
	obtain 5 credits through 3 different thematic courses for graduation.									
	3. Students who do not reach the 350-point threshold of TOEIC Mock Exam in the end of the freshman year must take "English Testing" (EL260) course. Students will fail the course if they do not score higher than 350 points in TOEIC Mock Exam by the end of the freshman year must take "English Testing" (EL260) course.									
	of the course, and must repeatedly take the course until they can score higher than 350 points.									
	4. "English Testing" (EL360) for the total 1 credit: For the requirements of registering "English Testing", please refer to "the Regulation for Registering English Test" announced and implemented by the College of General Education.									
	_			-	-			F., _1:_1.		
		eed approval by ILC	C for taking 10 c 興趣選項體育	edits of Mandarin 興趣選項體育	Cninese courses	s as alternative	courses of	English.		
	體育 Physical	體育 Physical	optional physical							
	Education (0)	Education (0)	education (0)	education (0)						
	大學部必須修習 4 學期體育課程;其中 2 學期為大一體育課程原班級上課‧另 2 學期為興趣選項體育課程。									
	The undergraduate students must attend the physical education course for 4 semesters; 2 semesters for the freshman physical education courses, the other two semesters for the optional physical education courses.									
	通識課程分為人文	文藝術、自然科學	、社會科學及生命		生須於四大領地	或中各選修 2	學分課程,	共計 8 學分。		
		program comprises 2-credit course from	-			al Science and	l Life Scienc	ee. Students are		
通識教育科目	required to take a 2-credit course from each category to get 8 credits before graduation.									
C 1	通識跨域課程 General Education Interdisciplinary Course:此 2 學分學生可自由於通識講座課程、微課自主學習或在地多元文化課群中選課。惟外籍生與工程學院英語學士班、資訊學院英語學士班、人文社會學院英語學士班、電機通訊學院英語學士									
General Education										

Students can select the 2 credits from a General Education Lecture course, Micro Credit courses, Self-Study courses, or Local-Multicultural courses. Only foreign students and undergraduates of International Programs in the Colleges of Engineering, Informatics, Humanities and Social Sciences, as well as Electrical and Communication Engineering are required to take a 2-credit

no .										
院必修科目 College	程式語言共 4 圏	公,依冬陰修锂钼	月11分2年 。							
Compulsory	程式語言共 4 學分·依各院修課規則辦理。 The Fundamental Computer Programming has 4 credits in total, which is subject to the rules of each college.									
(4)										
學年 Academic Year	第一學年 1st	Academic Year	第二學年 2nd	Academic Year	第三學年 3 rd Academic 第四學年 4 th Academ			Academic Year		
學期 Semester										
科目 Subject	上 Fall	▼ Spring	上 Fall	₹ Spring	上 Fall	下 Spring	上 Fall	₹ Spring		
	資訊概論	數位影像處理		網頁程式設計		跨媒體整合	專題製作(一)	專題製作(二)		
	Introduction to	Digital Image		Web Programming		Cross-Media	Field Study(I)	Field Study(II)		
	Computer Science IC181	Processing IC120		IC186		Integration IC324	IC464	IC465		
	(3)	(3)		(3)		(3)	(4)	(4)		
系必修科目		. ,				(3)				
Department Required	設計概論	數位音像		人機互動概論			專業實習(一)			
Courses	Introduction to	設計基礎		Introduction of			Internship(I)			
(32)	Design Principles IC151	Fundamentals of		Human Computer Interaction			IC401 (3)			
	(3)	Digital Audiovisual Design		IC291			(3)			
		IC341		(3)						
		(3)								
學期學分小計 Credits Per Semester	6	6		6	0	3	7	4		
	藝術基礎(一):	藝術基礎(二):	電腦繪圖	平面設計						
	素描	創意素描	Computer	Graphic Design						
	Fundamentals of	Fundamentals of	Graphics IC205	IC204 (3)						
	Arts(I):	Arts(Ⅱ): Creative	(3)	(-)						
	Drawing IC145	Drawing IC168								
	(3)	(3)								
	設計史	色彩學	動畫概論							
設計組必修	Design History IC175	Color Theory IC191	Principles of Animation							
Design Group	(3)	(3)	IC194							
Required Courses	,	. ,	(3)							
(24)	程式設計									
	Computer Programming									
	IC212									
	(3)									
	程式設計實習									
	Computer Programming Lab.									
	IC336									
	(0)									
學期學分小計	9	6	6	2	0	0	0	0		
Credits Per Semester	9	6	6	3	U	0	U	0		
Semester	程式設計(一)	程式設計(二)	 視窗應用	遊戲程式設計						
	Computer	Computer	程式設計	Game						
	Programming(I) IC184	Programming(II) IC192	Windows	Programming IC342						
科技組必修	(3)	(3)	Programming	(3)						
Technology		, ,	IC238 (3)	'						
Group Required	程式設計	程式設計	資料結構							
Courses	實習(一)	實習(二)	Data Structure							
(18)	Computer	Computer	IC172							
	Programming Lab.(I)	Programming Lab.(II)	(3)							
	IC286	IC200								
	(0)	(0)								

		線性代數 Linear Algebra IC248 (3)						
學期學分小計 Credits Per Semester	3	6	6	3	0	0	0	0

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元智大學 資訊傳播學系 選修科目表

Department of Information Communication, Yuan Ze University List of Elective Courses

(112 學年度入學新生適用 Applicable to Students Admitted in Academic Year 2023)

112.04.19 ———學年度第六次教務會議通過

Passed by the 6th Academic Affairs Meeting, Academic Year 2022, on April 19, 2023

112.05.31 ———學年度第七次教務會議修訂通過

Amended by the 7th Academic Affairs Meeting, Academic Year 2022, on May 31, 2023

學年(Academic Year)	第一學年	(1st Year)	第二學年	(2 nd Year)		Affairs Meeting, A (3 rd Year)		(4 th Year)
學期(Semester) 科目(Course)	上 (Fall Semester)		上 (Fall Semester)	(Spring Semester)	上 (Fall Semester)	(Spring Semester)	上 (Fall Semester)	下 (Spring Semester)
系	智慧財產權 Intellectual Property IC362 (3)	多媒體概論 Introduction to Multimedia IC340 (3)	科技英文 English for Science and Technology IC300 (3)	科技行銷 Marketing Technology IC350 (3)	電玩企劃 Game Planning IC242 (3)	電玩製作 Game Production IC250 (3)	資訊傳播專題 (一) Seminar on Information	資訊傳播專題 (二) Seminar on Information Communication(II) IC456(3)
共 同 選 修			互動腳本製作 Interactive Script Production IC225 (3)	敘事與故事 Narrative and storytelling IC339 (3)	創新媒體 實務應用 Creative Media Practice IC296 (2)	電子商務 法律實務 Legal Practice of e-Commerce IC293 (3)	大數據創新應用 專題 Innovation Topics on Big Data IC330 (3)	專業實習(二) Internship(II) IC451
Department Elective Courses					資訊傳播科技創 新應用 ICT and Its Innovations IC348 (3)	網路社群 媒體分析 Analysis for Social Media Services IC331 (3)	社群媒體專題 Special Topics in Social Media Services IC329 (3)	
	攝影學 Applied Photography IC116 (3)	創意方法 Creativity Techniques IC256 (3)	電子商務 Electronic Commerce IC328 (3)	雲端策展與執行 Cloud Curating IC289 (3)	影視製作專題 Advanced Film and Video Production Workshop IC322 (3)	複合媒材設計 Mixed Media Design IC189 (3)	穿戴式 科技設計(一) Designing Wearable Technology (I) IC294 (3)	穿戴式 科技設計(二) Designing Wearable Technology (II) IC295 (3)
設 計 組 選 修			文創產業個案 Case Study on Cultural Industries IC249 (3)	3D 電腦繪圖 3D Computer Graphics IC335 (3)	使用者介面設計 User-Interface Design IC349 (3)	作品集設計 與展現 Portfolio Design and Presentation IC326 (3)		
Design Group Elective Courses					3D 電腦動畫 3D Computer Animation IC337 (3)	設計繪畫 Illustration IC272 (3)		
					影視視覺特效 Visual Effects for Film and Video IC347 (3)			
科 技 組 選	普通物理學 General Physics IC224 (3)		Java 程式設計 Java Programming IC275 (3)	網路資料庫系統 Networks Database System IC261 (3)	電腦圖學 Interactive Computer Graphics IC271 (3)	展示科技應用 Application of Display Technology IC297 (3)	穿戴式 科技設計(一) Designing Wearable Technology (I) IC294 (3)	穿戴式 科技設計(二) Designing Wearable Technology (II) IC295 (3)
信 Technology Group Elective Courses	微積分概論 Introduction to Calculus IC287 (3)			資訊隱私 Information Privacy IC298 (3)	網際網路 程式設計 Internet Programming IC257 (3)	混合實境 Mixed Reality IC196 (3)		

		Web Game Programming IC338 (3)	人機互動實務 Human Computer Interaction Application IC344 (3)		
		行動裝置 程式設計 Mobile Device Programming IC190 (3)	手機遊戲設計 Mobile Game Design IC334 (3)		
			網站設計專題 Special Topics in Website Design IC343 (3)		
			虛擬實境 Virtual Reality IC346 (3)		
			演算法 Algorithm IC239 (3)		

- 有關共同必修及通識教育科目之詳細規定,另依據「元智大學共同必修科目表」之規定辦理。
- 2. 除共同必修科目及通識科目共 27 學分外、院必修程式語言課程共 4 學分·本系必修科目為 32 學分·設計組必修 24 學分、科技組必修 18 學分。所屬組別的選修至少選修 12 學分(含系共同選修)·他組選修或他組必修至少選修 6 學分·最低畢業學分為 128 學分。
- 3. 【藝術基礎一:素描】(3)與【藝術基礎二:創意素描】(3),上課時數皆為4小時。
- 4.【藝術基礎一:素描】為本系設計組申請雙主修和輔系之先修課程,系上將根據該課堂表現審核是否同意該生選修本組為 雙主修或輔系。
- 5. 修習專業實習課程須遵照專業實習辦法之相關規定。
- 6. 選修本系碩士班課程可列入系選修學分。
- 7. 終端學習課程:【專題製作二】(IC465)。
- 8. 通識教育科目學分只採計至多 10 學分,超修之學分將不列入畢業學分。
- 9. 【專題製作二】(IC465)為本系必修「議題導向實作專題課程」。
- 10.【數位影像處理】(IC120)、【網頁程式設計】(IC186)、【電腦繪圖】(IC205)、【視窗應用程式設計】(IC238)為本系「數位應用相關課程」。
- 11. 為增進學生英文能力, 鼓勵選修英語授課課程(含英專班), 其修習之課程科目及學分數之認抵需依學系規定辦理。
- 12.自 106 學年度起軍訓課程由必修改為選修‧該學分納入當學期修課學分數計算‧但不納入畢業總學分計算。

1. Please refer to Yuan Ze University Common Required Course List for General Education courses information and regulations.

- 2. In addition to the university required and general education courses (27 credits), College Compulsory Courses Fundamental Computer Programming (4) credits, students must complete department required courses (32 credits) and group required courses (24 credits for Design group or 18 credits for Technology group). For elective courses, students must complete at least 12 credits based on their respective group (which include the department elective courses) and and at least 6 credits of required or elective courses from the other group. The minimum graduation requirement is 128 credits in total.
- 3. "Fundamentals of Arts (I)" and "Fundamentals of Arts (II)" courses are 4-hour classes with 3 credits.
- 4. "Fundamentals of Arts (I)" is the preparatory course for students applying for double majors/minor in the Design group and their performance in this course will determine if their double majors/minor application is approved.
- 5. Students taking the "Internship" course have to satisfy its regulations.
- 6. Department master courses can be counted as credits for department elective courses.
- 7. The experiential learning course: "Field Study (II)" (IC465).
- 8. The maximum credits for general education courses is 10, the exceeding credits will not be counted.
- 9. "Field Study (II)" (IC465) is a compulsory three-credit course of "Topic and Implementation-oriented courses".
- 10. "Digital Image Processing "(IC120), "Web Programming" (IC186), "Computer Graphics" (IC205), "Windows Programming" (IC238) are courses of 'digital application courses'.
- 11. To improve students' English, we encourage students to take the courses in English (including English Bachelor), which courses and credits waiver and transference should be standardized by each department.
- 12. The military education courses are no longer compulsory starting the 106 academic year. The military education courses will not be accumulated to the graduation requirements, but they can be counted as taken credits for each semester.

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備註 remarks

元智大學資訊傳播學系 擋修科目表

Department of Information Communication, Yuan Ze University List of Prerequisite Courses

(112 學年度入學新生適用 Applicable to Students Admitted in Academic Year 2023)

112.04.19 ———學年度第六次教務會議通過

Passed by the 6th Academic Affairs Meeting, Academic Year 2022, on April 19, 2023

先修科目 Prerequisite Course		擋修科目 Course	備註
課名 Course Name	分數 Score	課名 Course Name	Remarks
專題製作(一) Field Study (I)	60	專題製作(二) Field Study (II)	
數位音像設計基礎 Fundamentals of Digital Audiovisual Design	60	影視製作專題 Advanced Film and Video Production Workshop	
數位音像設計基礎 Fundamentals of Digital Audiovisual Design	60	動畫概論 Principles of Animation	
數位影像處理 Digital Image Processing	60		
數位音像設計基礎 Fundamentals of Digital Audiovisual Design	60	影視視覺特效 Visual Effects for Film and Video	
3D 電腦繪圖 3D Computer Graphics	60		

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